COST 292 at TRECVID Rushes Task

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Semantic Multimodal Analysis of Digital Media

COST 292

- A research network of European institutions on video retrieval
- Bringing the scientists in the field together and setting a common framework for video retrieval
- Working towards standardisation
- TRECVID: A target initiative for all COST 292 participants
- Participation in all tasks with joint effort of the participants



Rushes Task

- Three main participants:
 - University of Bristol: Key frame layout
 - TU Delft: Shot boundary detector and Affective analysis
 - LABRI: Camera motion detector
- Main idea:
 - Keeping the approach generic
 - Interpreting the most important/representative scenes/frames
 - Presenting the material efficiently.

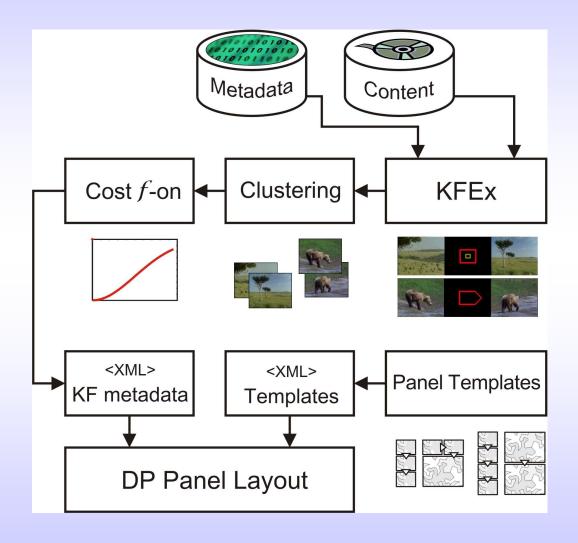


Introduction

- Domain switching: comic-like video summary
- Automatically generate comic based on a video
- Intuitive video summarisation
- Uses narrative structure of comics
- Limitation: Fixed aspect ratio of a frame
- More important frames should be bigger



Scheme





Key-frame extraction

- Shot boundary information
- Analyses camera work
- Complexity reduction: DC sequence, temporal
- Skims few frames conveying content of a shot

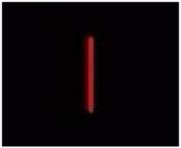


Camera work

- Essential info for production
- Pan, zoom, tilt
- Location, duration, speed
- Different types of motion depicted on the interface

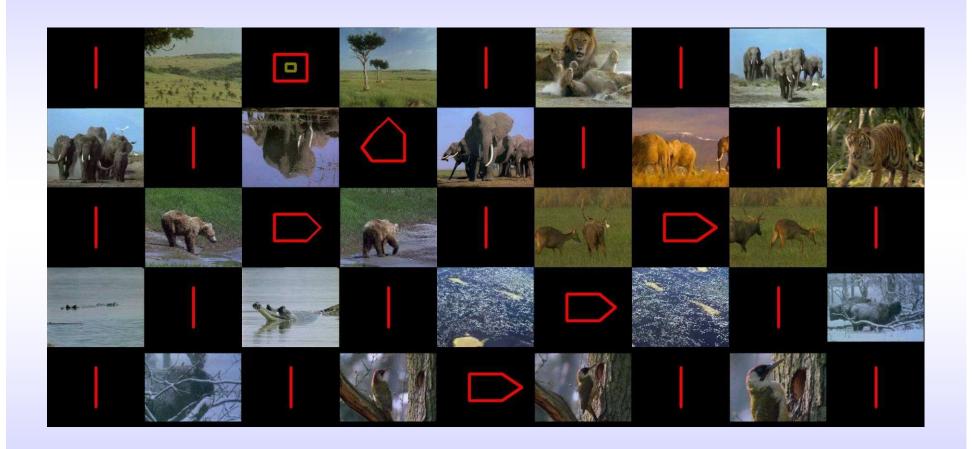
Original Sequence





Current Representation

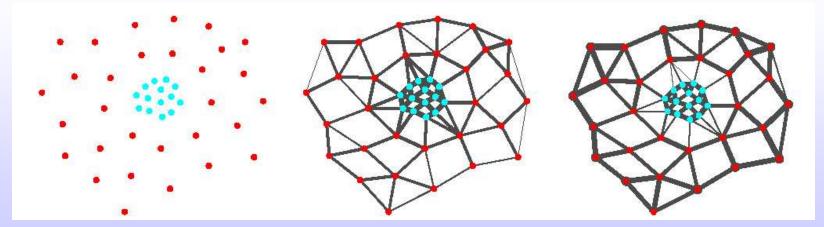
Summary with Camera Work





Key-frame grouping

- Most representative frames for page/tape
- Highlight unexpected content
- Similar to the scene based grouping of shots
- Layout cost function derived from clusters
- A number of clustering techniques tested



Cost function C(i)

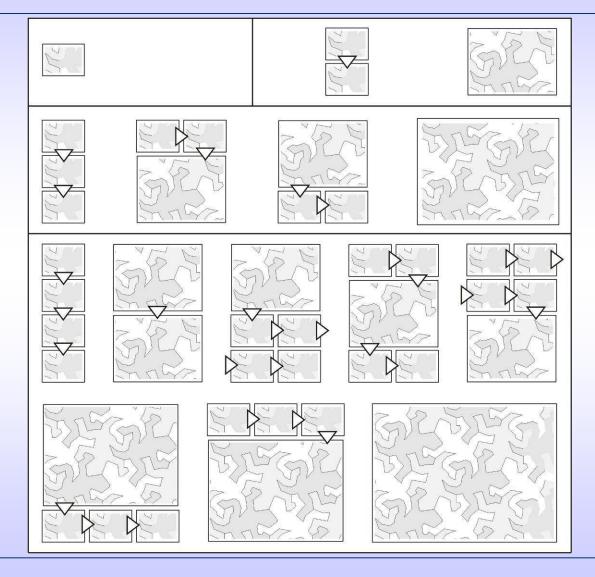
- Expresses desired size of a frame on a page S(i)
- Layout algorithm minimises overall approximation error C(i) - S(i)
- Should set the higher importance to the frames closer to the centre of the cluster and outliers, and lower importance of ones already represented



Panels

- Follow comic narrative structure
- Intuitive and generic
- Fixed aspect ratio no image cropping
- Panel generator:
 - Left-to-right orientation
 - Top-to-bottom orientation
- Creates a set of panel templates
- For a given normalised row height XML file

Panel Templates (row heights 1-4)



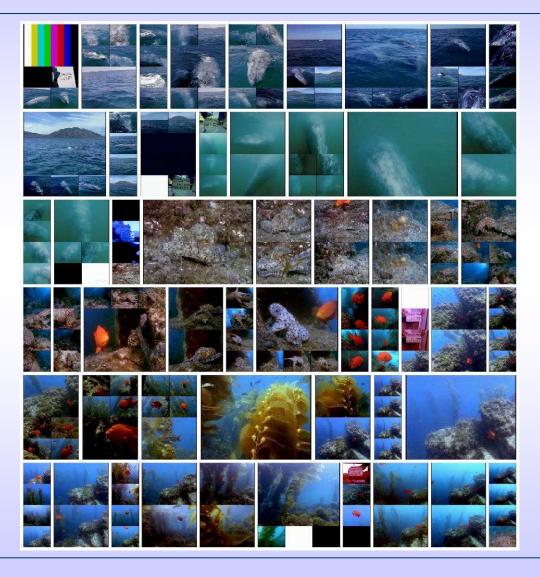


Layout

- Initially: Full search on combinatorial compositions/partitions
 - Slow, optimal
- Cutting/packing (Knapsack) problems
 - Heuristics, not optimal, unsuitable
- Dynamic programming Knuth's line breaking
- Finds sub-optimal solution in linear time
- Generic layout algorithm for 2D displays



I hour tape summary on I page





Adaptive formats





TRECVID rushes

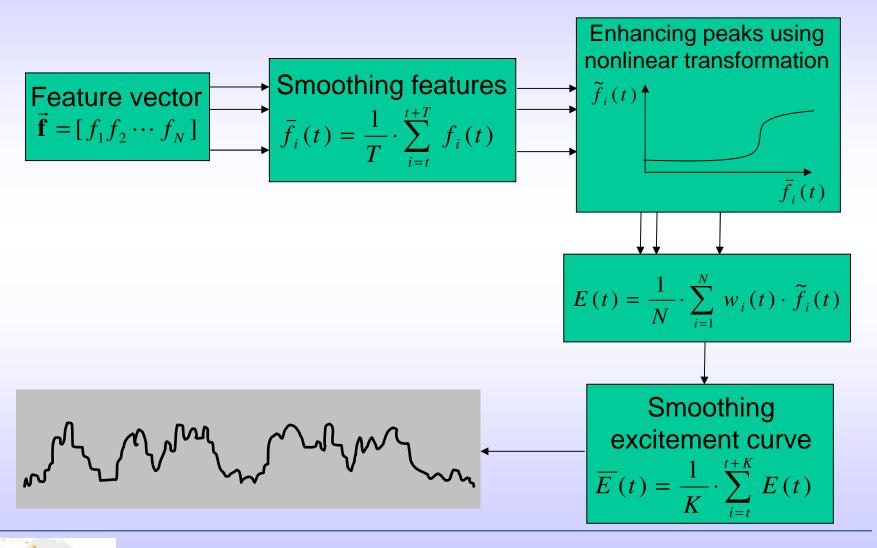




Affective Analysis

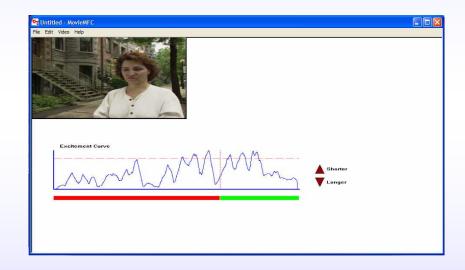
- Interpreting exciting (important, significant etc...) parts in the video
- Clues: psychologically motivated audio and visual signal futures
 - Motion intensity
 - Sound level
 - Pitch
 - ...
- Tracking these features and guessing which parts are more significant

Affective Analysis



Affective Analysis

- An extra module to the key-frame based interface
- More accessibility and more intelligent browsing



Summary

- System for intuitive summary of large video collections
- Panel generation based on comic book style
- Efficient layout algorithm using dynamic programming
- Generic algorithm for any 2D layout: print, screen, etc.

TESTING

- Modules tested individually
- What is the best way to test the system as "editing system"
- Using already edited version!

