# Combining Information Sources for Video Retrieval

#### Lowlands Team

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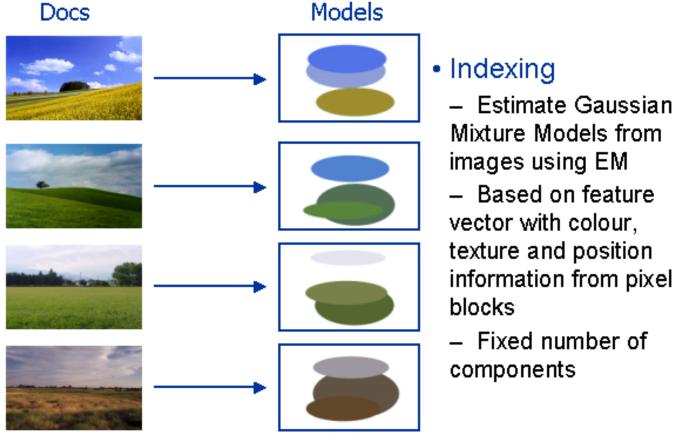


#### Introduction

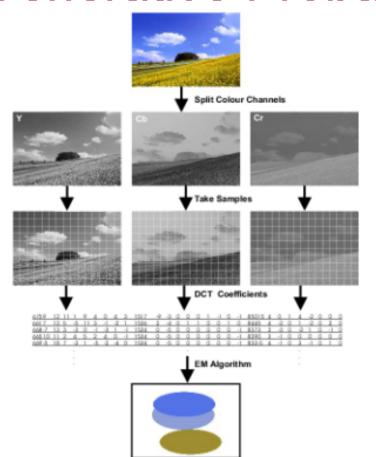
- Video Retrieval should take advantage of information from all available sources and modalities
  - ... but so far ASR best for almost any query
- LL11@TRECVID2003: Combining information sources
  - Different models/modalities
  - Multiple example images
  - Model similarity and human-judged similarity



#### Generative Probabilistic Model



#### Generative Probabilistic Model



#### Indexing

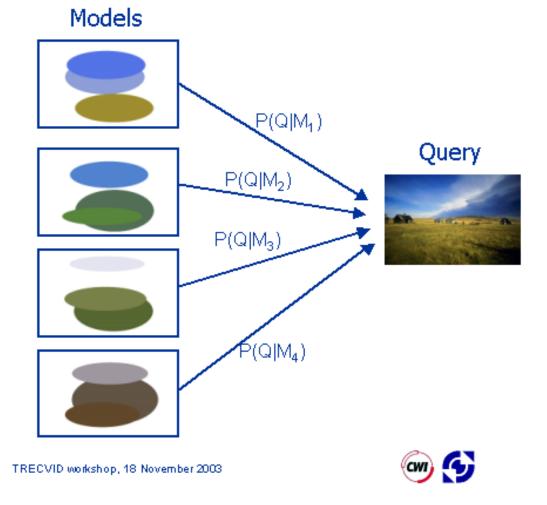
- Estimate Gaussian Mixture Models from images using EM
- Based on feature vector with colour, texture and position information from pixel blocks
- Fixed number of components



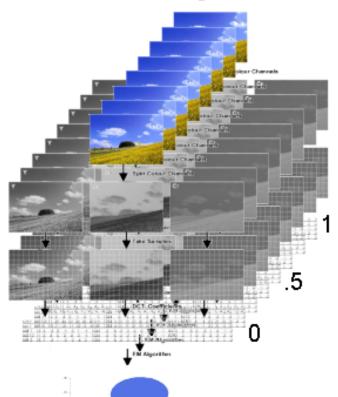
#### Generative Probabilistic Model

Retrieval

-Calculate conditional probabilities of query samples given models in collection



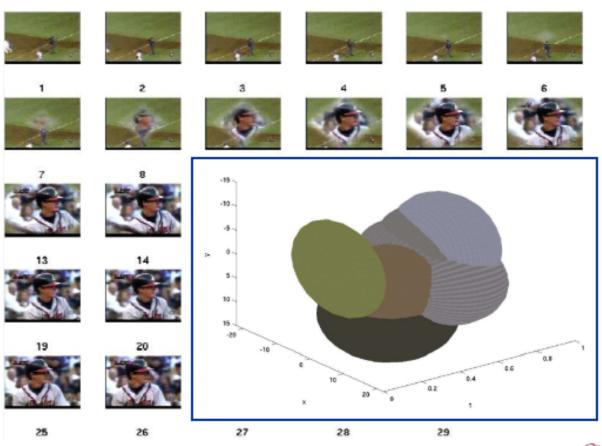
# Dynamic Model



- GMM from multiple frames around KF
  - Feature vectors for each frame
  - · Add time info
  - EM
- Dynamic model capture spatiotemporal information



# Dynamic Model









## **Experimental Set-up**

- Build models for each shot
  - Static, Dynamic, Language
- Build Queries from topics
  - Construct simple keyword text query
  - Select visual example
  - Rescale and compress example images to match video size and quality



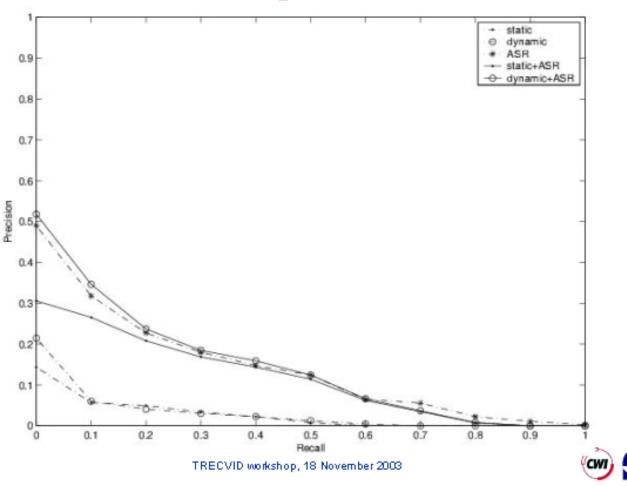
# Combining Modalities

- Independence assumption textual/visual
  - $-P(Q_t,Q_v|Shot) = P(Q_t|LM) * P(Q_v|GMM)$
- Strategy works well if both runs useful [CWI:TREC:2002]
- Dynamic run useful
- Static run not

Run	MAP
ASR only	.130
Static only	.022
Static+ASR	.105
Dynamic only	.022
Dynamic+ASR	.132



# Combining Modalities



## Combining Modalities

























# Merging Run Results

Combining (conflicting)
 examples difficult
 [CWI:TREC:2002]





#### Combined

•	Single example → Miss
	relevant shots

- Round-Robin Merging
- MAP

_	ΑII	examples:	.031
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- Combination .041
- Single example: .022

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

2
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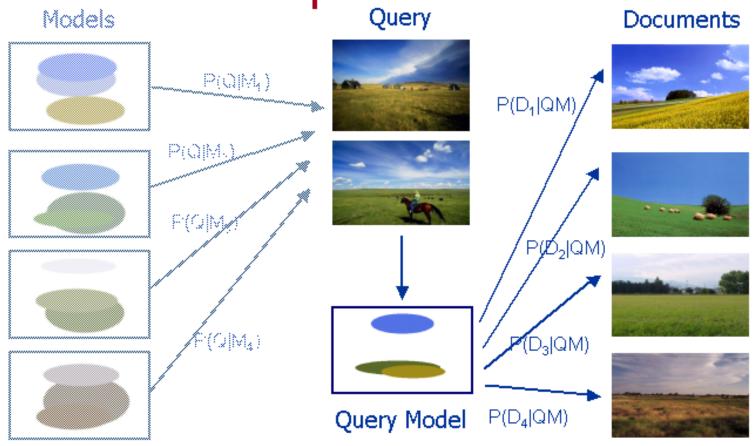




# Merging Run Results



Topic Models

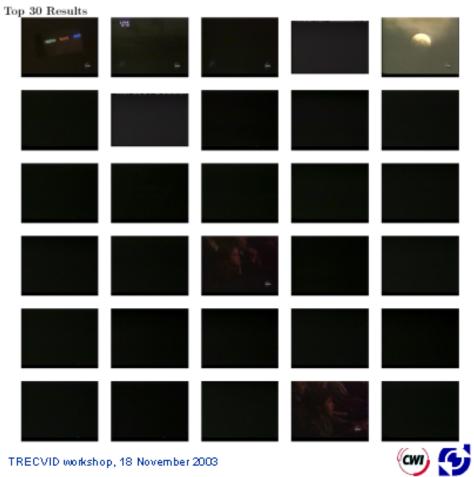






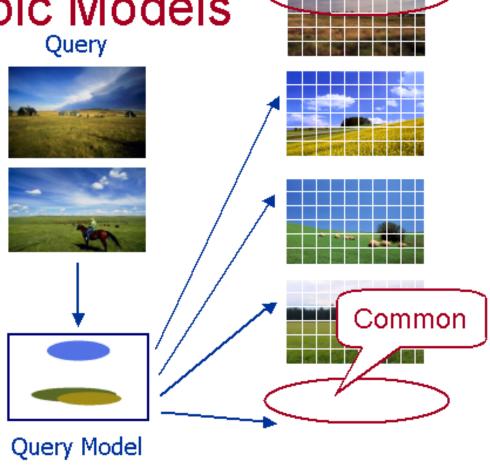
# **Topic Models**

- Disappointing results
- Problems with common samples





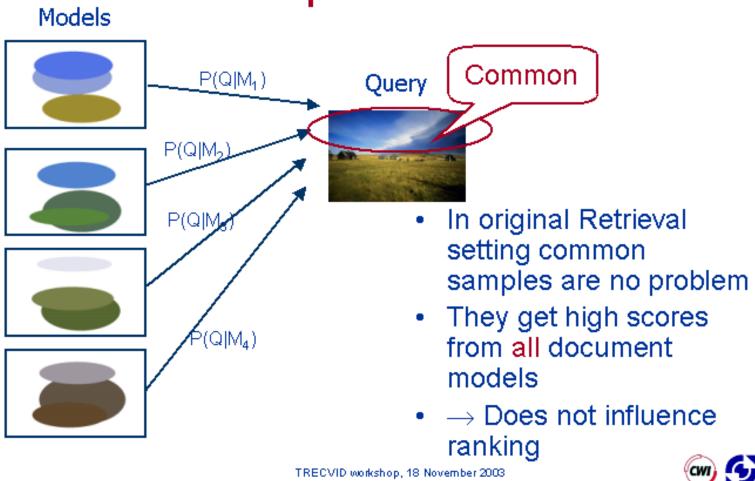
- Disappointing results
- Problems with common samples





Common

# **Topic Models**



#### Manual Conclusions

- Dynamic model captures temporal aspects
  - Also more training data, less dependent key-frame
- ASR+dynamic better than either alone
- Round-robin run combination useful.
- Topic models have problems with common samples



### Interactive Retrieval (data organisation)

- Pre-compute P(x|M) for all pairs
  - Use random sampling to build static GMM models to compute probabilities
- Only nearest neighbours are kept
- For the rest  $P(x|M) = p^* = const$  is assumed
  - Reminder: P(x|M) is the probability that the query (x) was generated by the model M of the image that the user is interested in.

- "Trimming" allows fast interaction
- Reduces "noise" effect



#### Interactive Retrieval

(algorithm)

- Begin ranking with text (topic + ASR)
- Positive feedback is added to the query (x)
- Ranking scores come from probabilities and updated as:

$$P_{\text{new}}(M) = P_{\text{old}}(M) \cdot P(x_I \dots x_k | M) = P_{\text{old}}(M) \cdot \prod_k P(x_k | M)$$
 (conditional independence assumption)  $x_I, \dots x_k$  – positive feedback

 For next screen take the best ranked candidates according to P(M)



# Interactive Experiments

#### 3 + 1 Runs :

- Random screen
- Text+ASR pre-formed sequence of screens

- ignored user input

 Feedback updates screens

1 unofficial run idem, P(x|M) trained from (1)-(3)



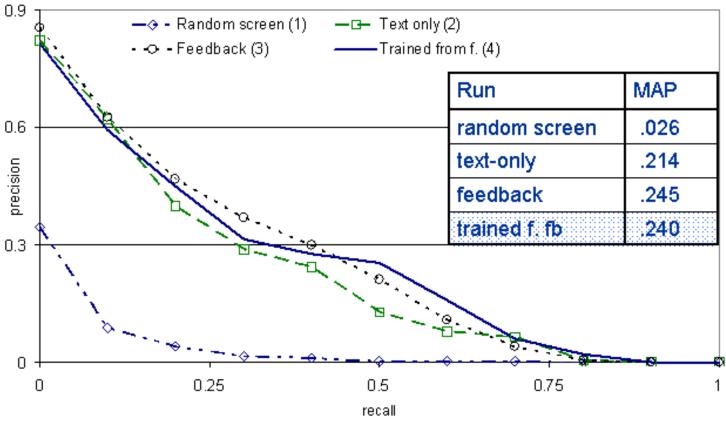


# Browsing U s e r Interface

- •4 x 3 frames
- •Zoom possible
- Recent feedback shown
- •Show / hide top-100 ranked
- Show / hide current topic



# Interactive Experiments





#### In addition to MAP...

#### The following measures are meaningful:

- Amount of positive feedback given by the user.
   (if he/she is not stupid)
- Relevant shots produced by retrieval model
- Agreement between the user and NIST committee.
- How many displayed relevant shots the user missed.



#### Inside of iterations – feedback

	submitted rel.(xx)
0.41%	5.79% (380)
0.95%	37.83% (600)
1.89%	49.18% (610)
(	0.41% 0.95% 1.89% 4.35%

- More relevant frames on the screen, and earlier, in the systems with feedback
  - User saw more "good" frames user liked it!
- The system gives good ranking even with small amount of feedback
  - · Text in prior ranking is important, and exploring Visual similarities helps!



## Inside of iterations – agreement

68.75%
48.09%
51.02%

- User often selects "best of worst" (see Random)
- Many missed relevant shots
  - Lost among other relevant shots (see Text only)
  - Key frames are not KEY frames



#### Inside of iterations – users

"Fast searching is better than slow"

"More relevant results on screen is encouraging"

Easy interface, image selection and zoom

"Annoying repeated images on screen"

Sometimes few or none good images: "I know there is another sphinx there"

"Some topic descriptions are vague"

- Users made many iterations (sometimes 150, average 65)
- Relevant shots popped up also at later time
- Fast interaction difficult with real videos… improve key frames!



#### Interactive Conclusions

- The role of user is important even with advanced techniques for similarity search
- Text gives a good start for interactive browsing
- Using visual features' nearest neighbours helps further
- Key frames are not enough: more sophisticated (re)presentation is needed
  - dynamic models / shot presentation

