



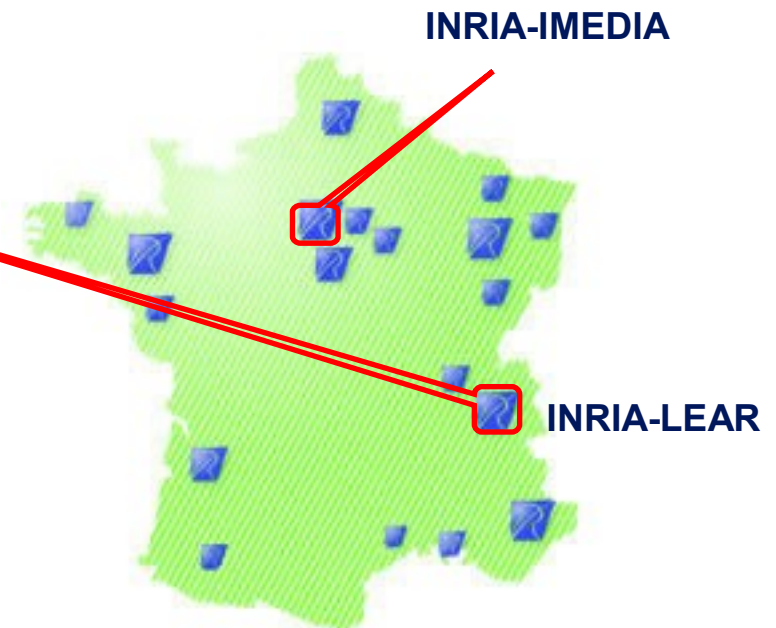
INRIA LEAR's COPYRIGHT DETECTION SYSTEM

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Joint work with Matthijs Douze & Cordelia Schmid

- INRIA: National french institute
 - Computer sciences, electrical engineering, applied mathematics
 - two separate teams from INRIA have participated to this task

- INRIA-LEAR
 - located in Grenoble
 - close to the Alpes mountains



Outline

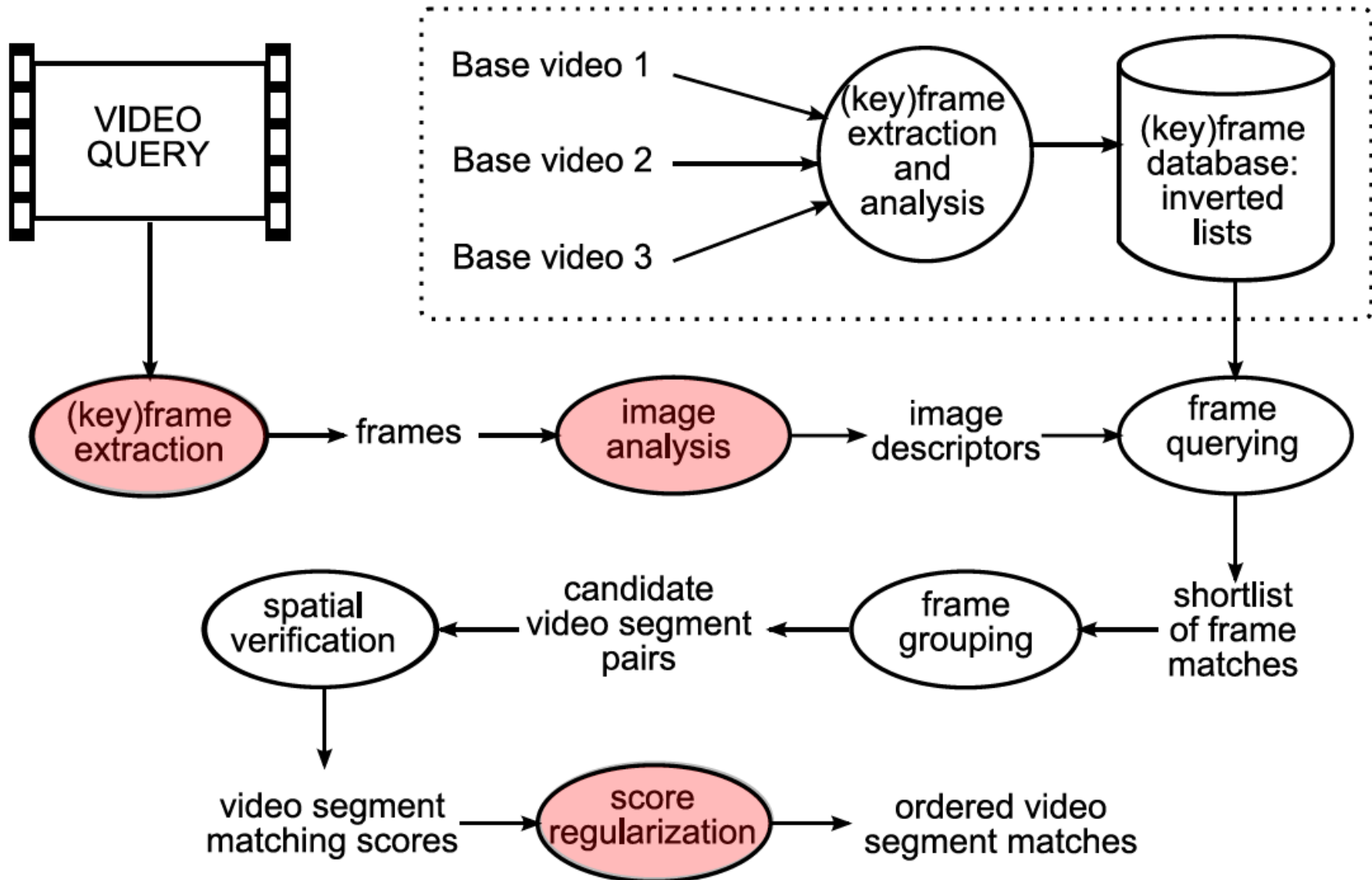
THREE KEY COMPONENTS

- Local descriptors with high invariance
- Hamming Embedding and new extensions
- Weak Geometry consistency

ABOUT THE COPYRIGHT DETECTION TASK

- Our validation dataset
- Our runs

Preliminary: a “short” overview of our system



Local descriptors

- DETECTOR [Mikolajczyk Schmid, IJCV'05] : high degree of invariance
 - Hessian detector
 - scale invariance
 - orientation invariance
 - affine invariance
- DESCRIPTOR: SIFT [Lowe, IJCV'04]

Keyframe



Compute local descriptors
on regions of interest

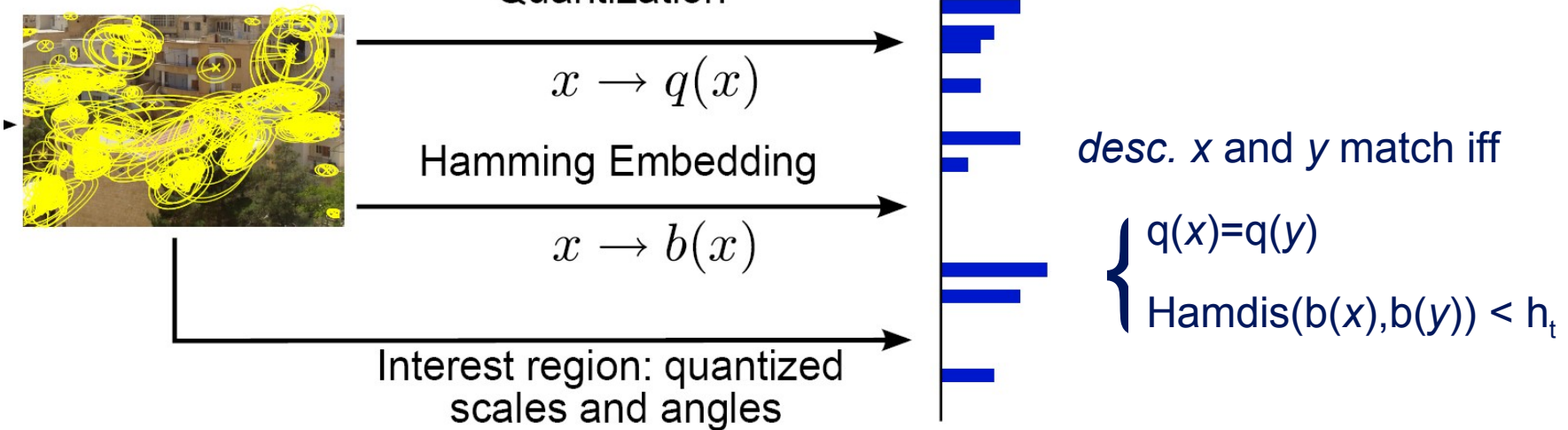
Hessian-Affine detector
SIFT descriptor

Set of descriptors



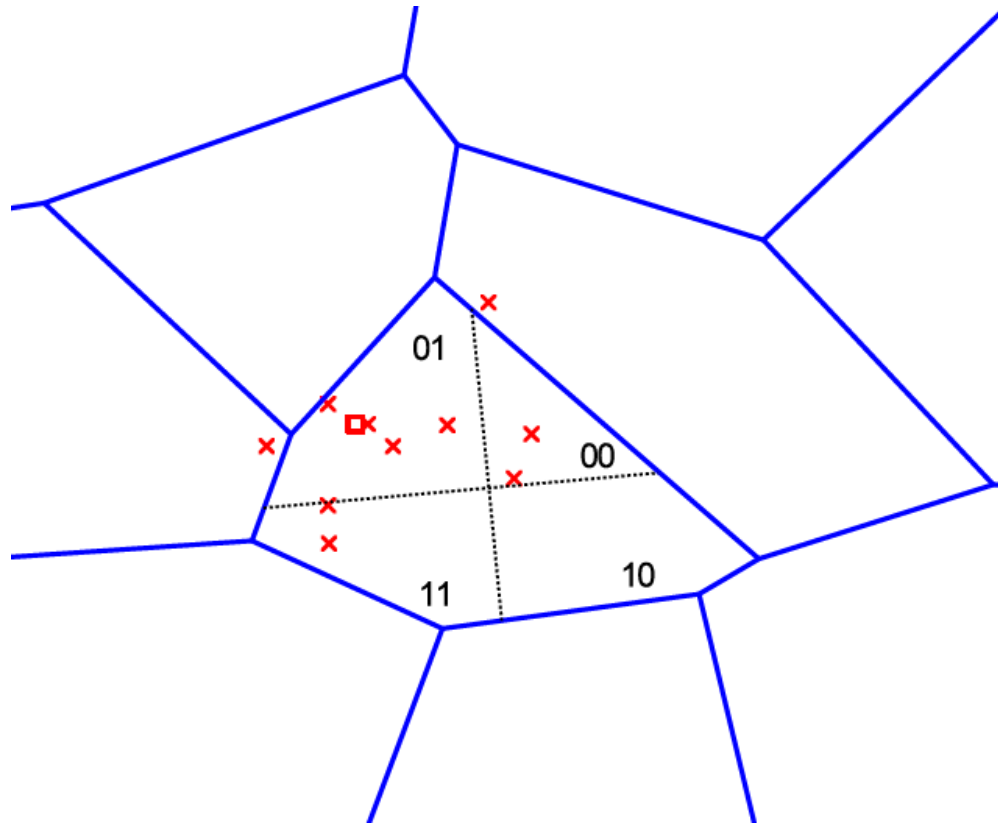
Extended Bag-of-features [Jegou al., ECCV'08]

Set of descriptors



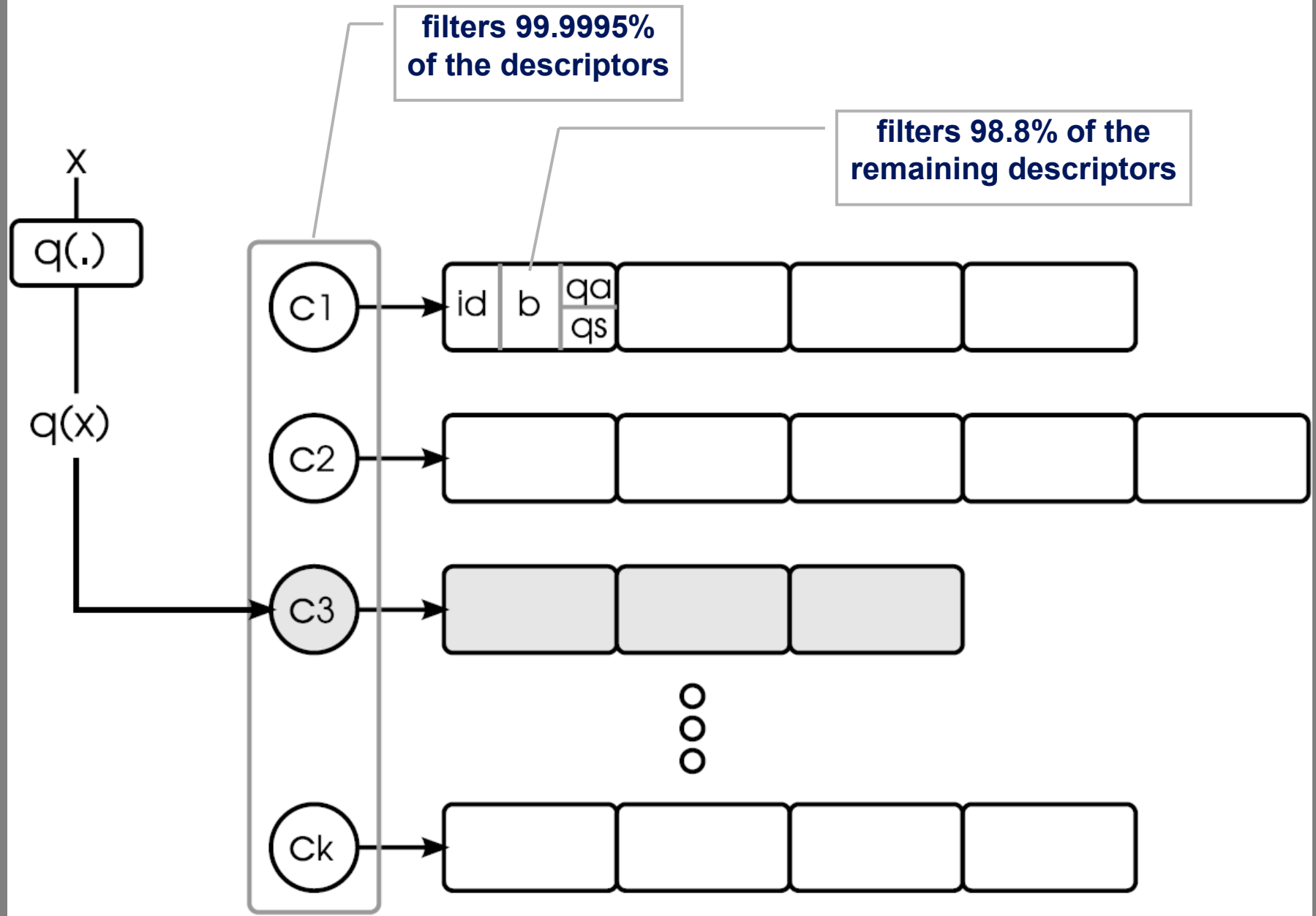
- Output descriptor representation (12 bytes in memory):
 - id frame identifier 21 bits
 - $q(x)$ quantization cell implicated coded by inverted lists
 - $b(x)$ binary signature 64 bits
 - $s(\text{region})$ characteristic scale 5 bits
 - $a(\text{region})$ dominant orientation 6 bits

Hamming Embedding (HE) – [Jegou et al., ECCV'08]

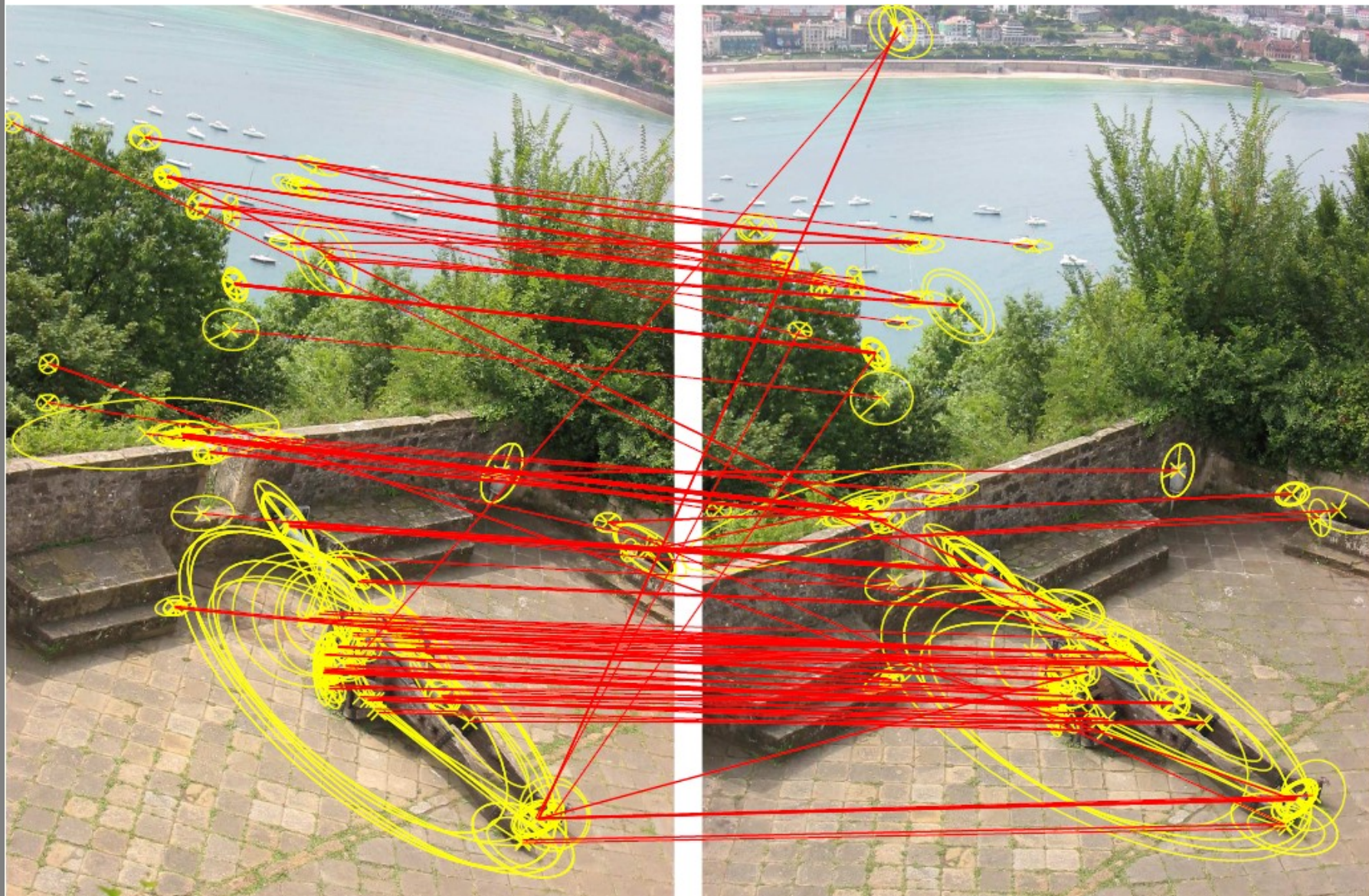


- **Improvement** for Trecvid's detection task:
 1. Multiple assignment of descriptors to quantization cells
 2. Weighting of the Hamming distance
 - based on *the Shannon information content*

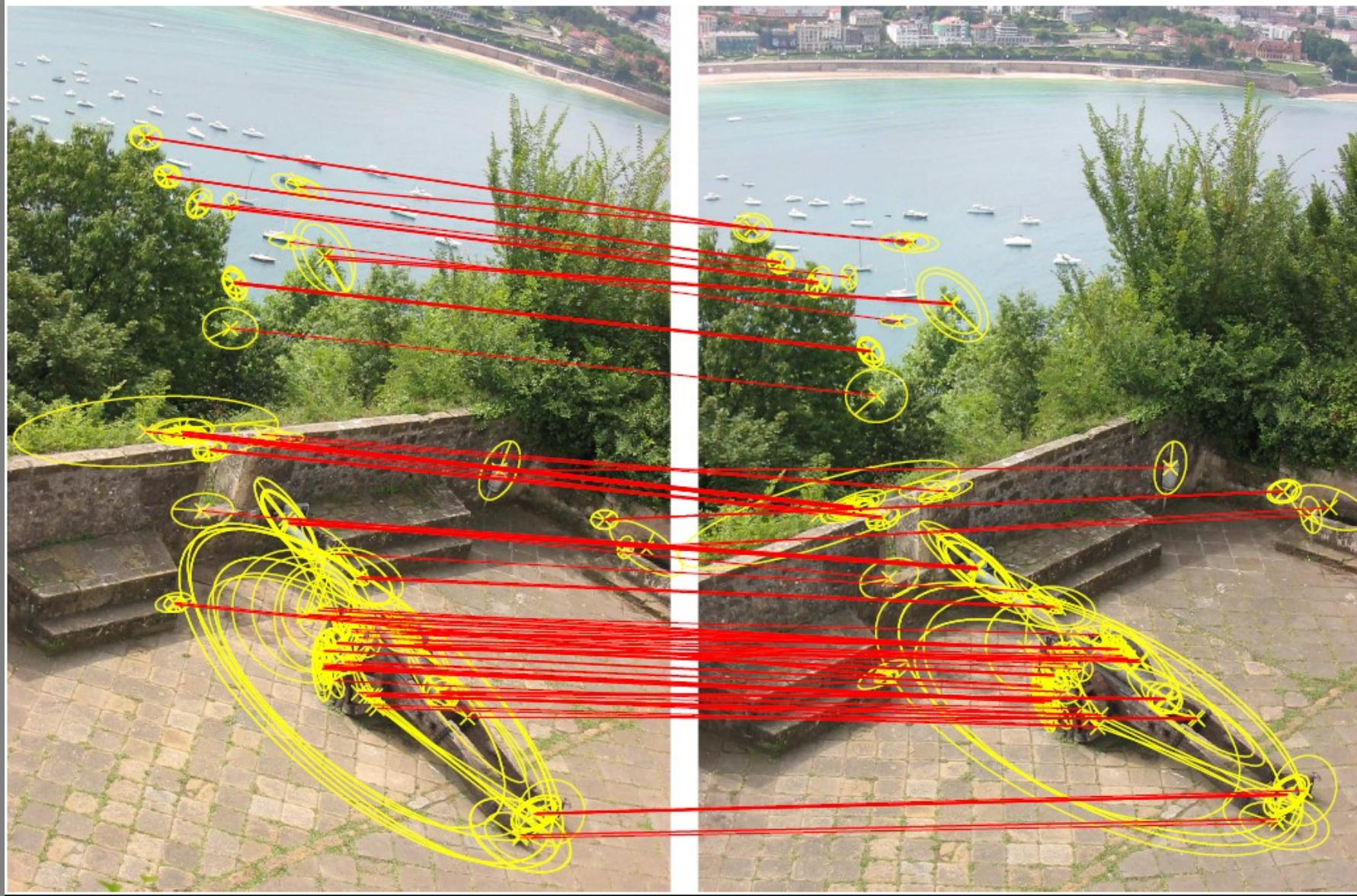
Indexing structure



Matching example: with Bag-of-features only



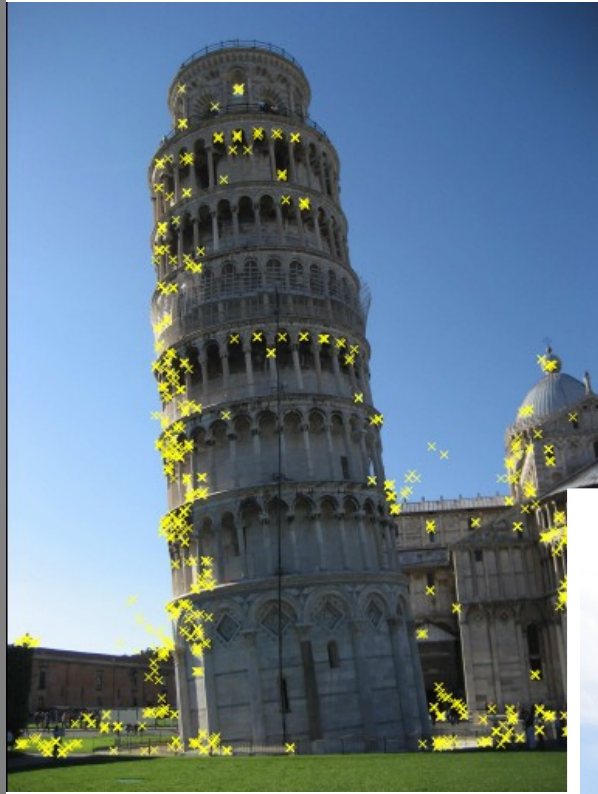
Hamming Embedding filters matches



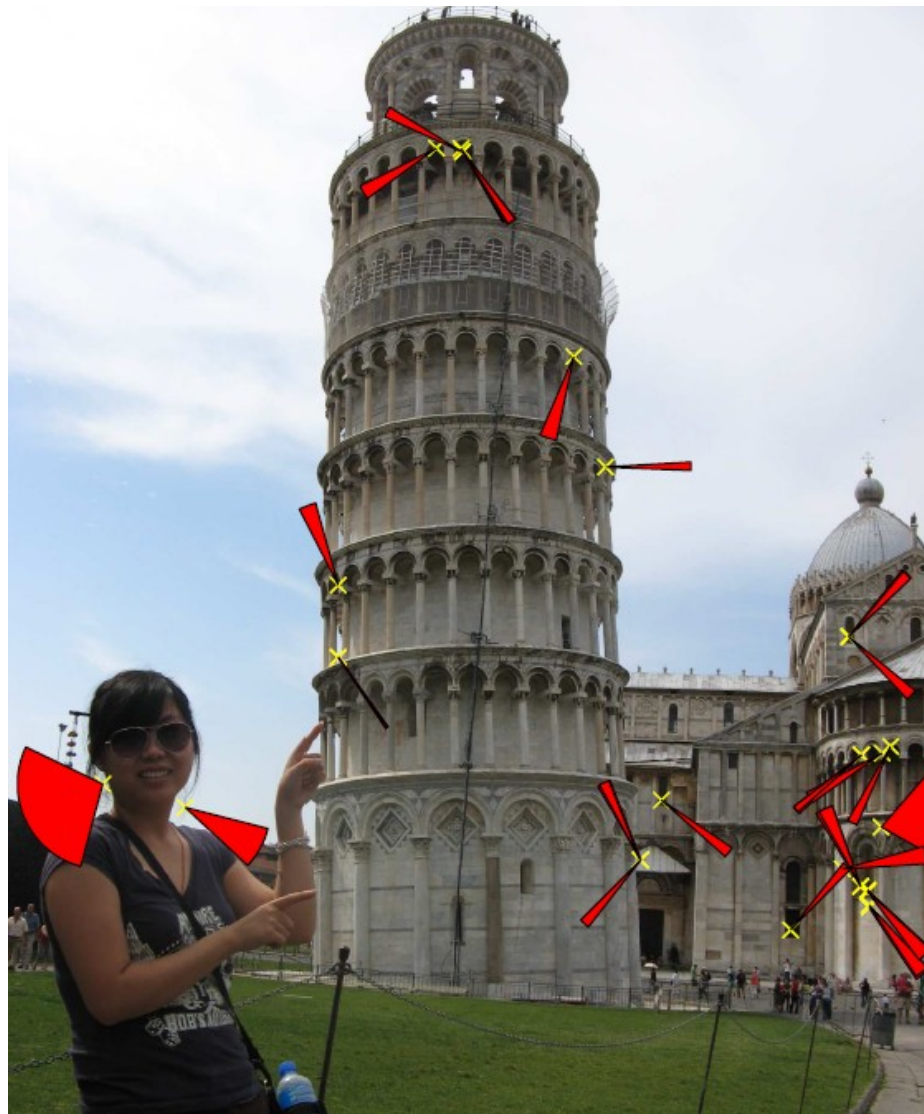
Weak geometry consistency [Jegou et al., ECCV'08]

- We have used invariance to scale and orientation changes
→ high invariance, but at the cost of lower discriminative power
- Weak geometry consistency (WGC):
 - use the angle and scale information provided by the region detector
 - to filter the descriptors which are not scaled/rotated consistently
- Strong points
 - descriptors are now **consistently** invariant
 - without explicitly estimating a transform mapping a frame to another
→ very efficient for millions of frames

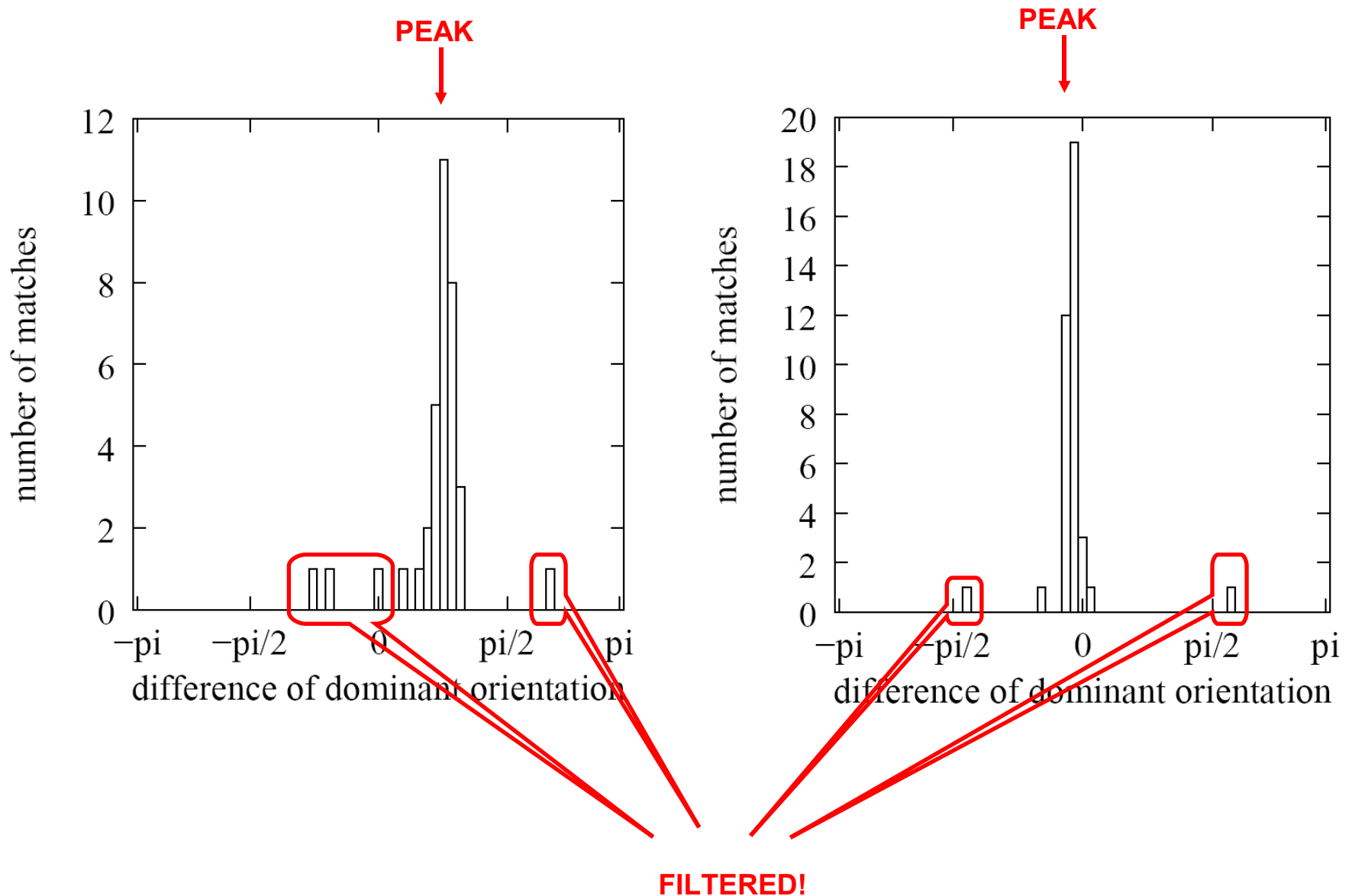
WGC: orientation



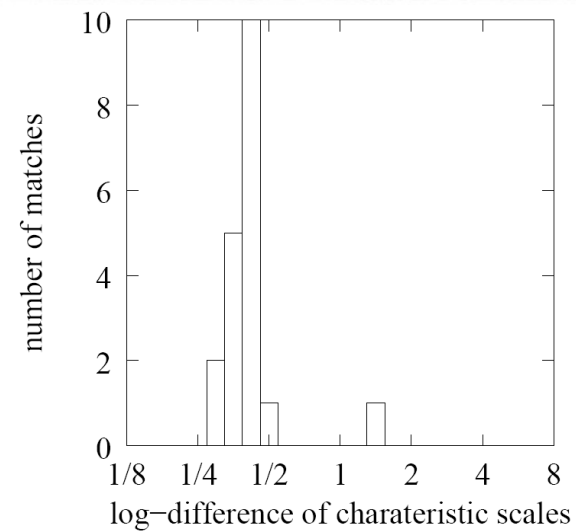
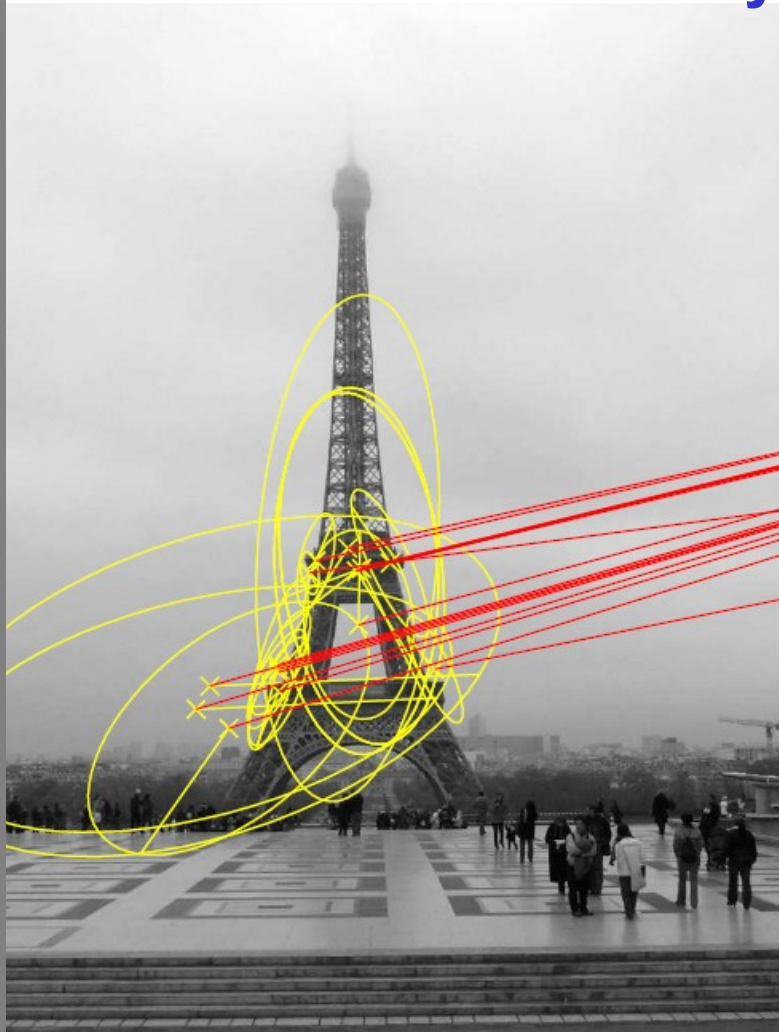




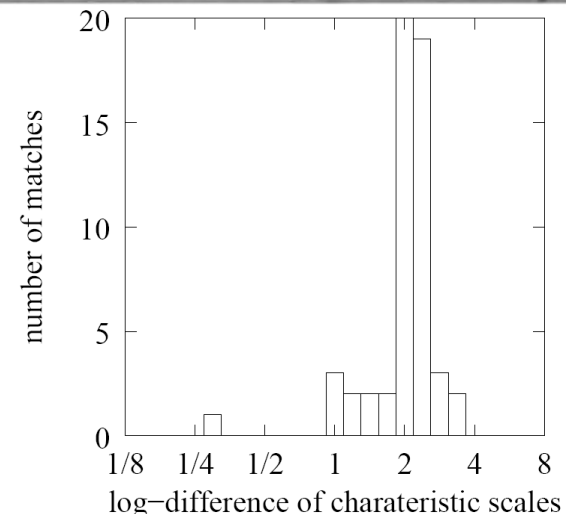
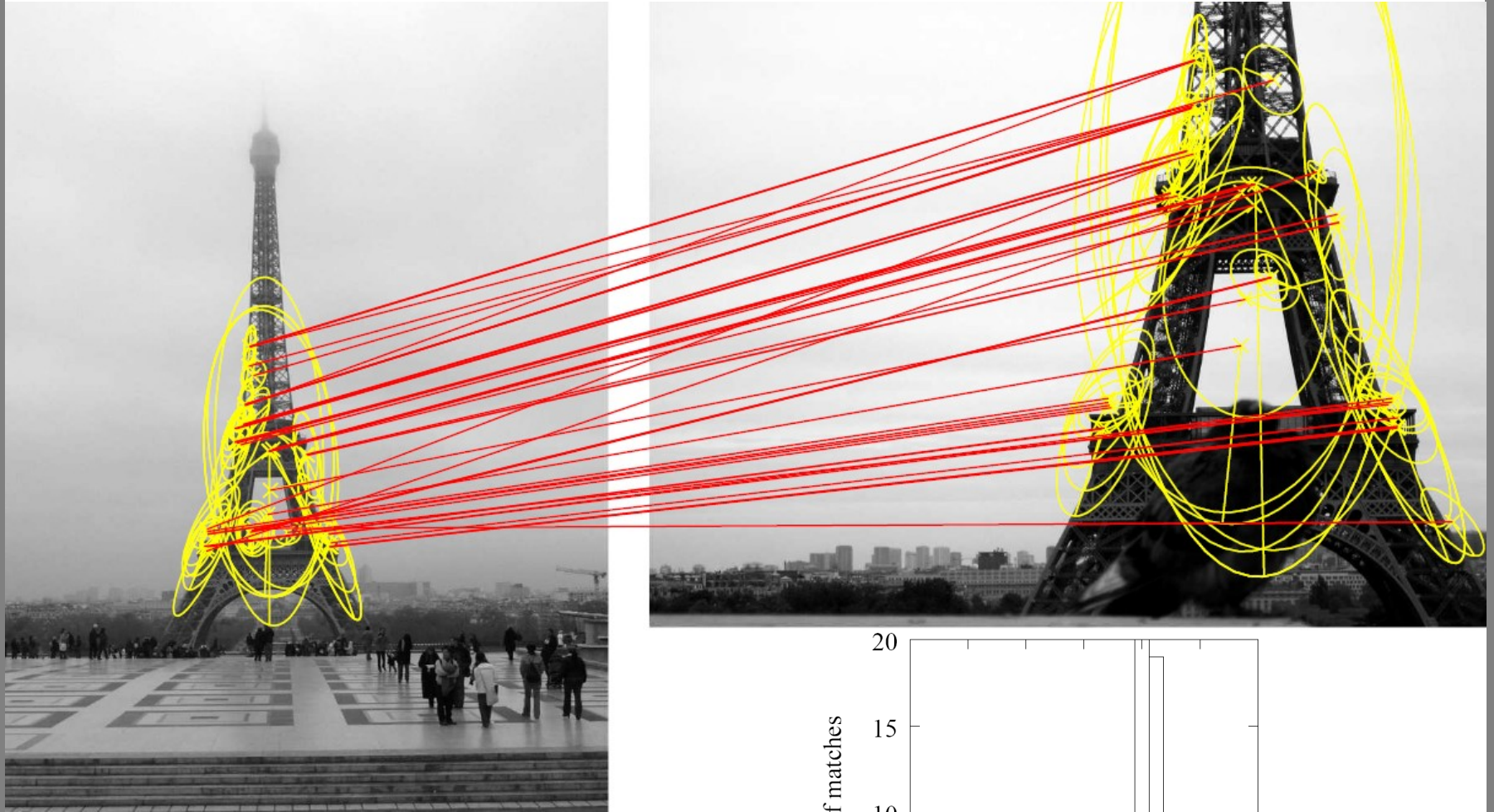
Find peak of orientation differences



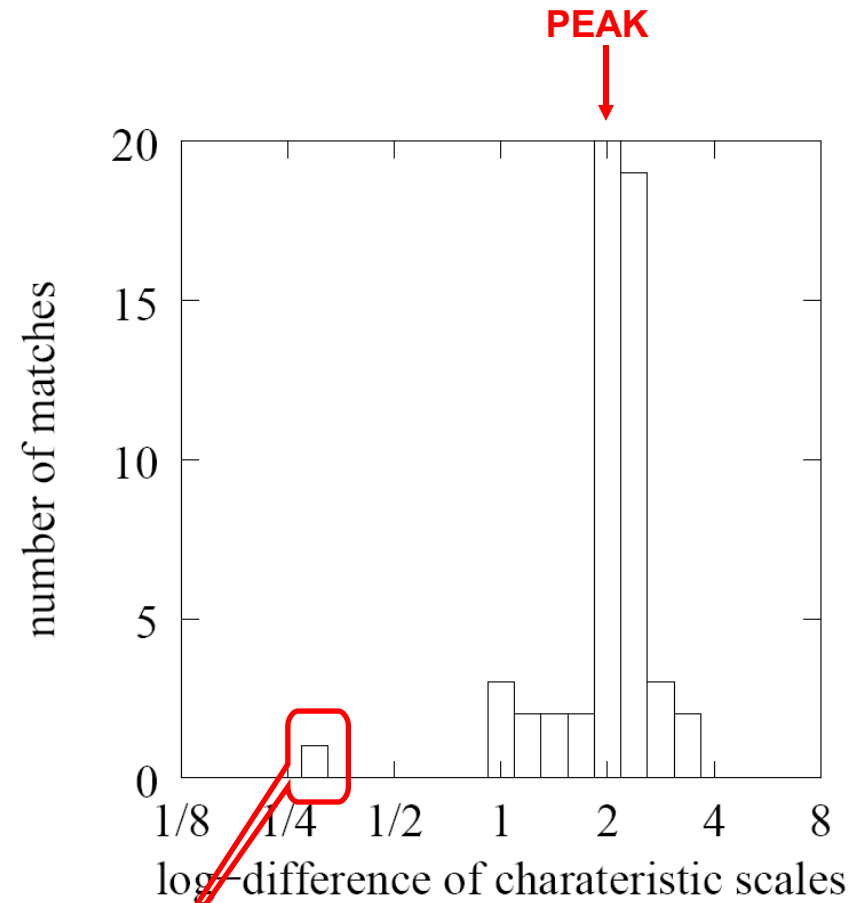
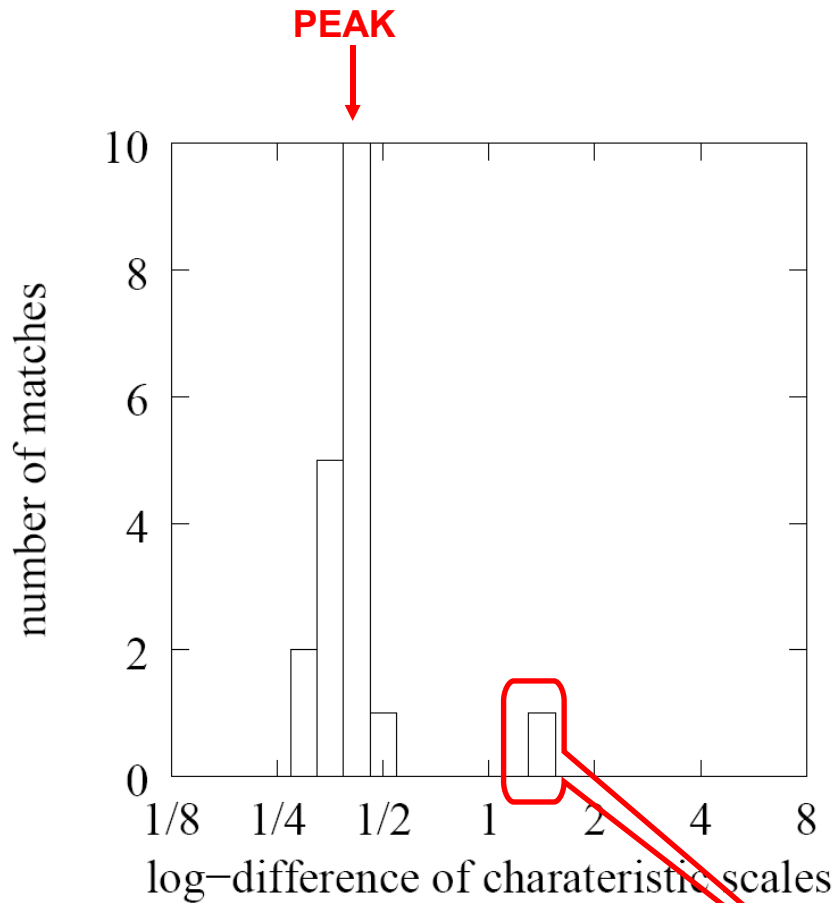
WGC: scale consistency



WGC: scale consistency



Find peak of log-scale differences



FILTERED!

A priori on transformations

- Frame scores are penalized by
 - strong rotations
 - important changes in scale

→ done directly on the previous histograms of orientation and angle

- For the picture-in-picture

→ the indexed dataset is stored twice: normal size and **half-size**

- To handle flipped videos

→ submit the flipped video query

Creating data for the evaluation

- The proposed validation set was not difficult enough to optimize our system
 - near perfect results in our first run!
- We have used two home-made validation datasets
 - available online
- **Holidays dataset**
 - pure image dataset
 - to have shorter feedback for our core image system
- **Video validation dataset**
 - query generation tool created for the purpose of the Trecvid evaluation
 - we have generated (very) difficult queries

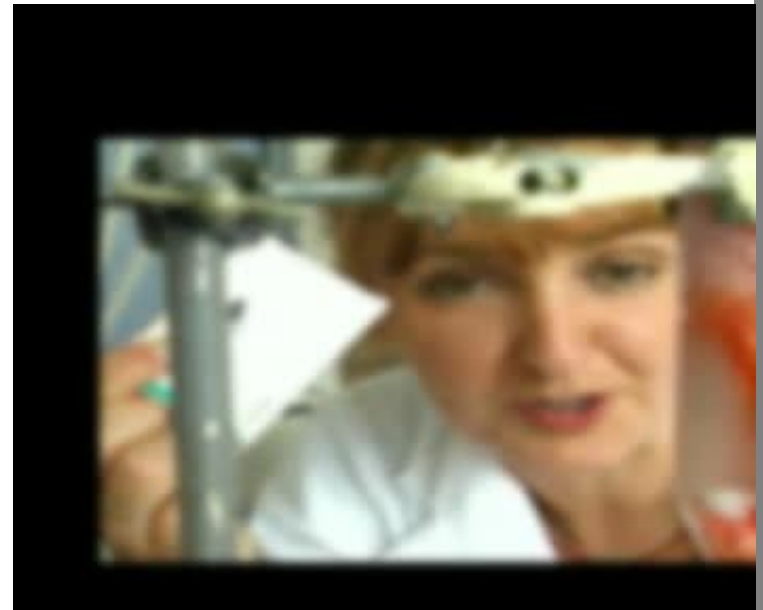
Video query generator

http://lear.inrialpes.fr/people/douze/trecvid_generator



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Our runs: KEYSADVES – STRICT - SOFT

Same algorithm for all runs

KESYADVES

- *Asymmetric* frame extraction: 1 frame/6s on dataset side, 2/s on query side
- 95K frames indexed = 39M descriptors

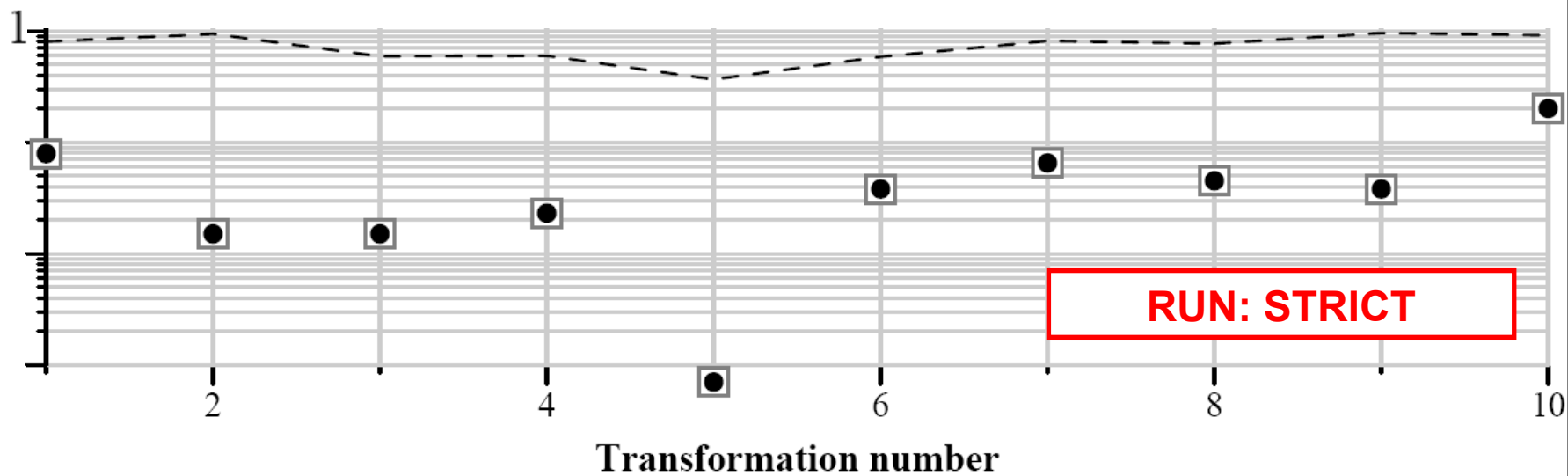
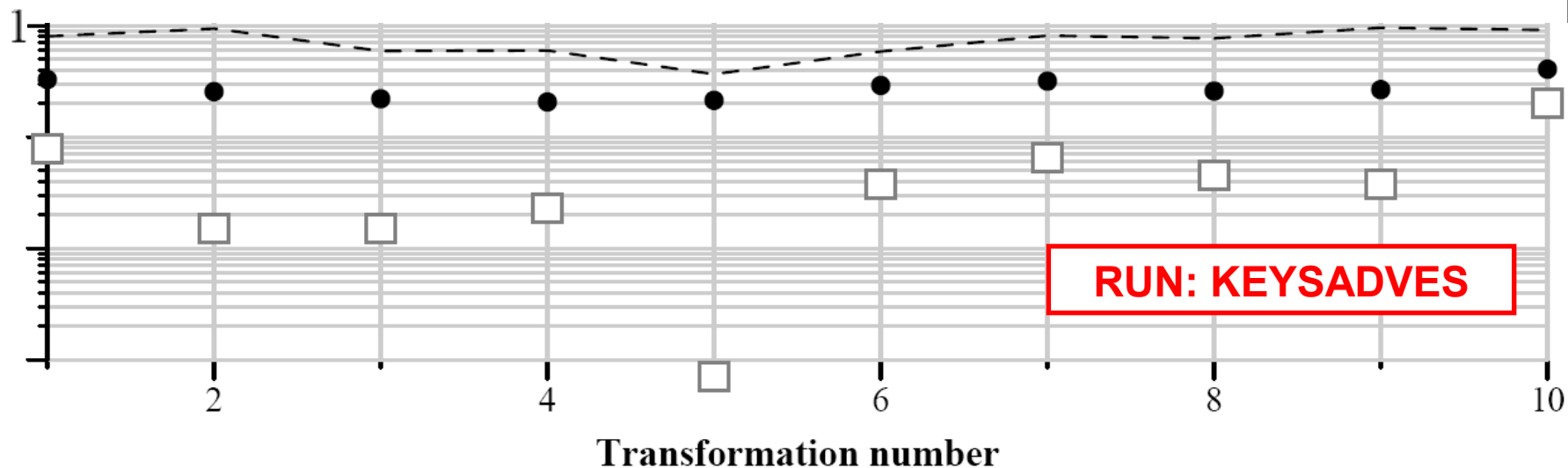
SOFT

- symmetric frame extraction: 2 frames/s on both sides
- 2M frames indexed = 875M descriptors

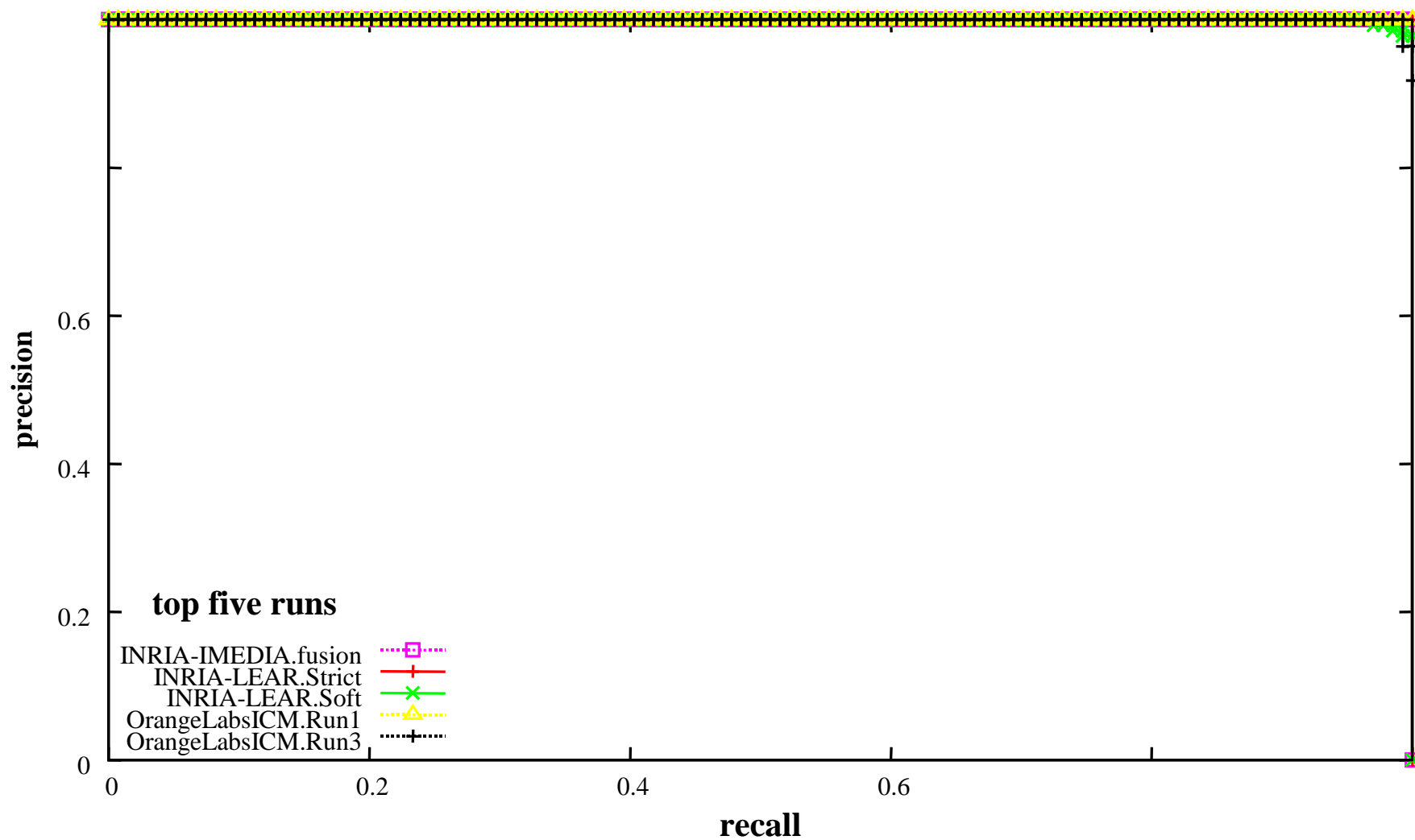
STRICT

- almost the same as SOFT
- returns 1 result or none

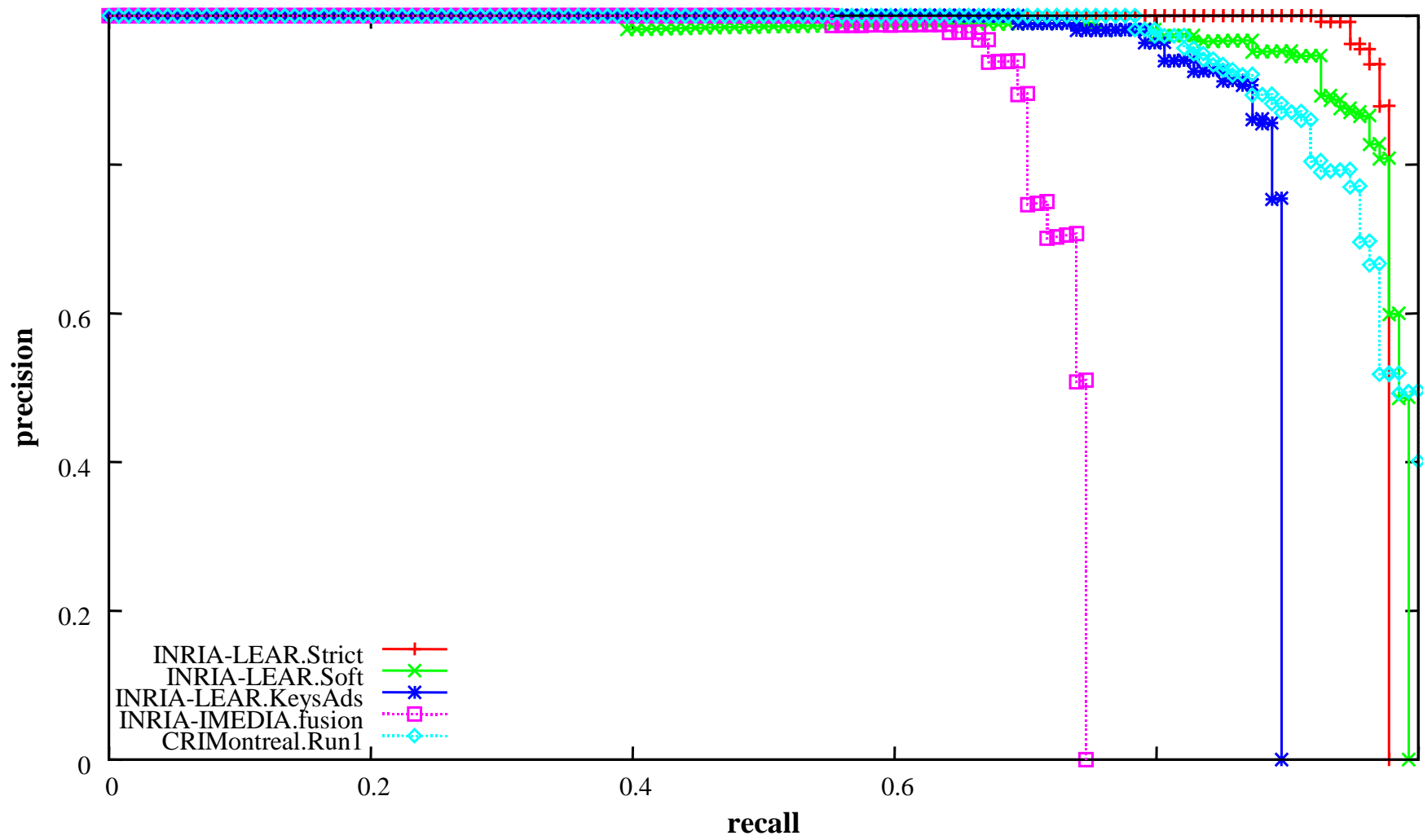
Results: NDCR



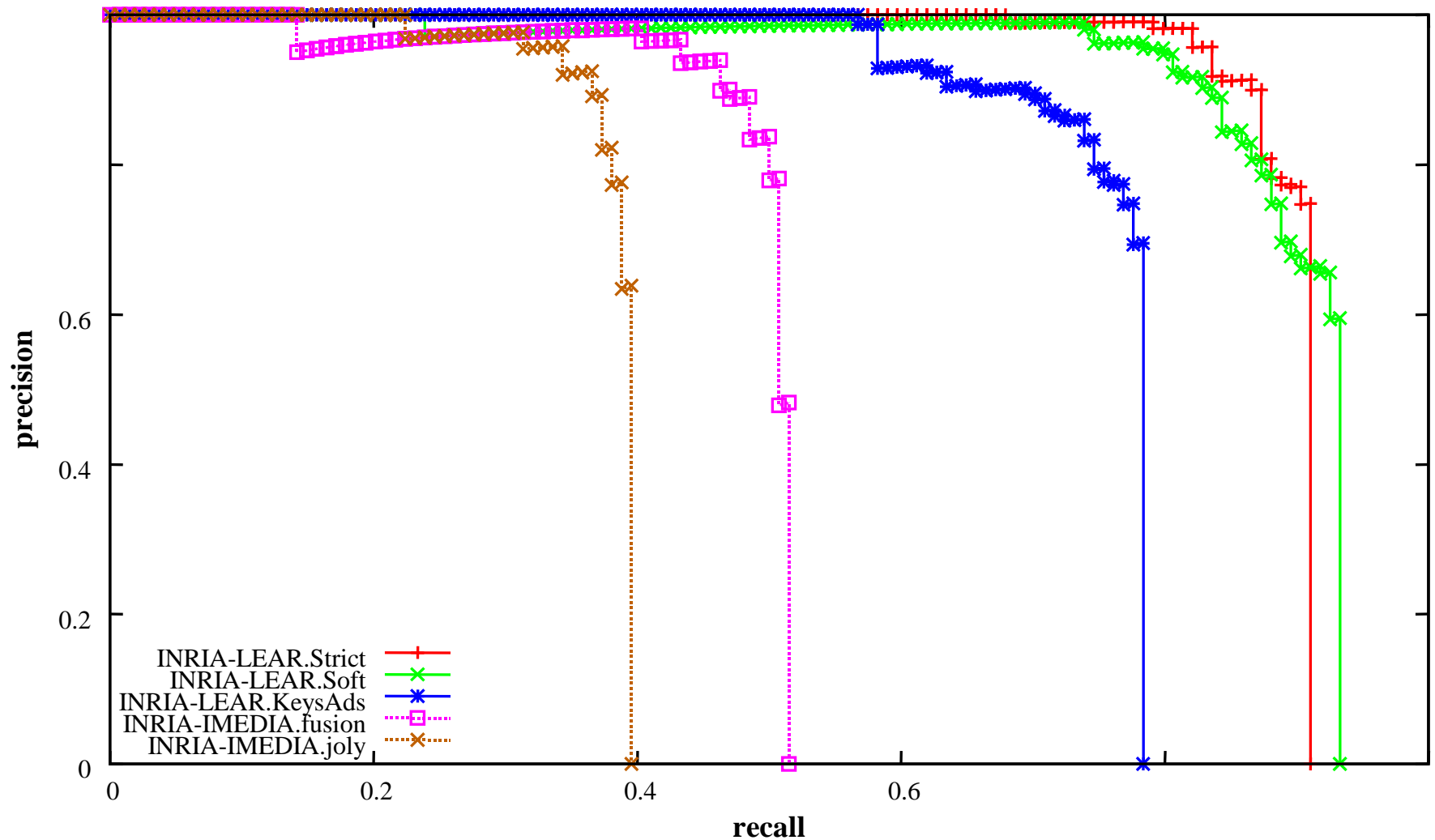
Precision-recall: change of gamma



Precision-recall: camcording



Precision-recall: combined transformation (10)



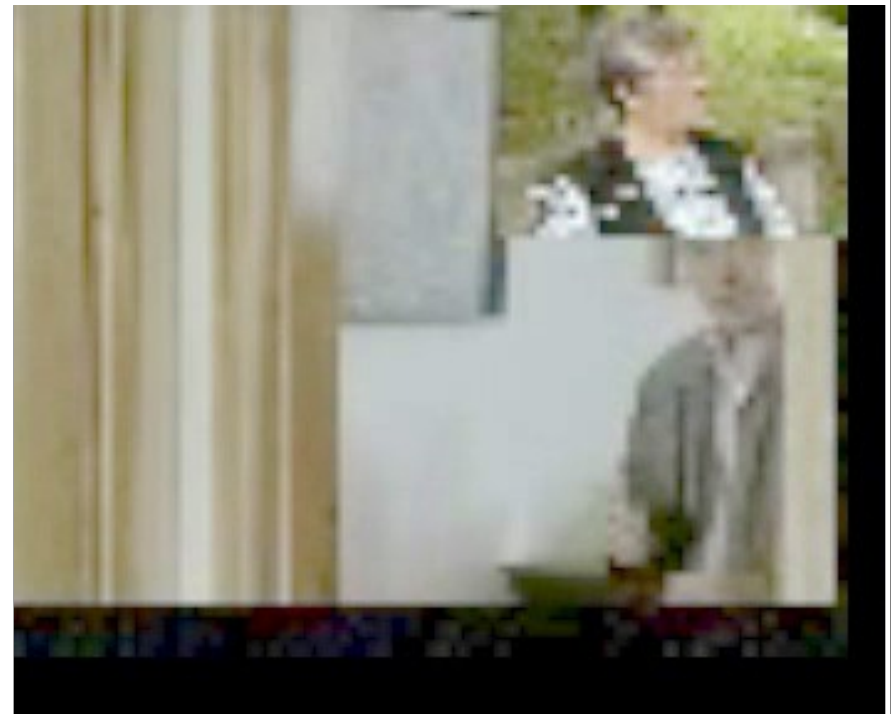
Sample result 1



Sample result 2



Sample result 3



Conclusion

- Important points for high search quality
 - high number of extracted frames
 - the quality of the approximate nearest neighbor search
 - extended version of Hamming Embedding
- Trecvid specific methods
 - the scoring strategy has an high impact on the NDCR measure
 - detailed in our notebook paper
 - submitted flipped videos
 - store half-size videos

References

- Papers
 - System overview: Trecvid'2008 notebook paper
 - Hamming Embedding: ECCV'08 paper
 - Weak Geometry Consistency: ECCV'08 paper
 - Multiple assignment and HE weighting: INRIA technical report (online)
- Online Ressources
 - Local invariant descriptors: binary software by Mikolajczyk
<http://www.robots.ox.ac.uk/~vgg/research/affine/>
 - Holidays dataset for optimizing the core image system
<http://lear.inrialpes.fr/people/jegou/data.php>
 - Video query generator tool and sample examples
http://lear.inrialpes.fr/people/douze/trecvid_generator

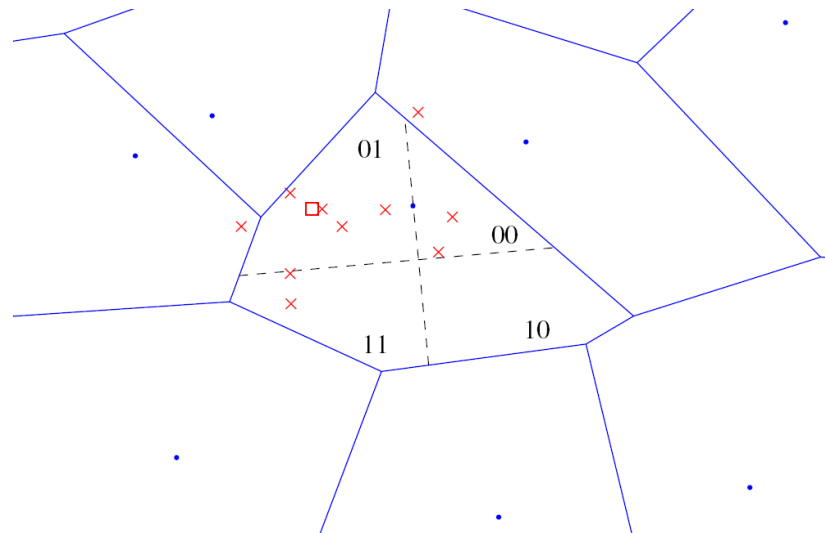
END: ?

Hamming Embedding

- Representation of a descriptor x
 - Vector-quantized to $q(x)$ as in standard BOF
 - + short binary vector $b(x)$ for an additional localization in the Voronoi cell
- Two descriptors x and y match iff
$$\begin{cases} q(x) = q(y) \\ h(b(x), b(y)) < \tau \end{cases}$$

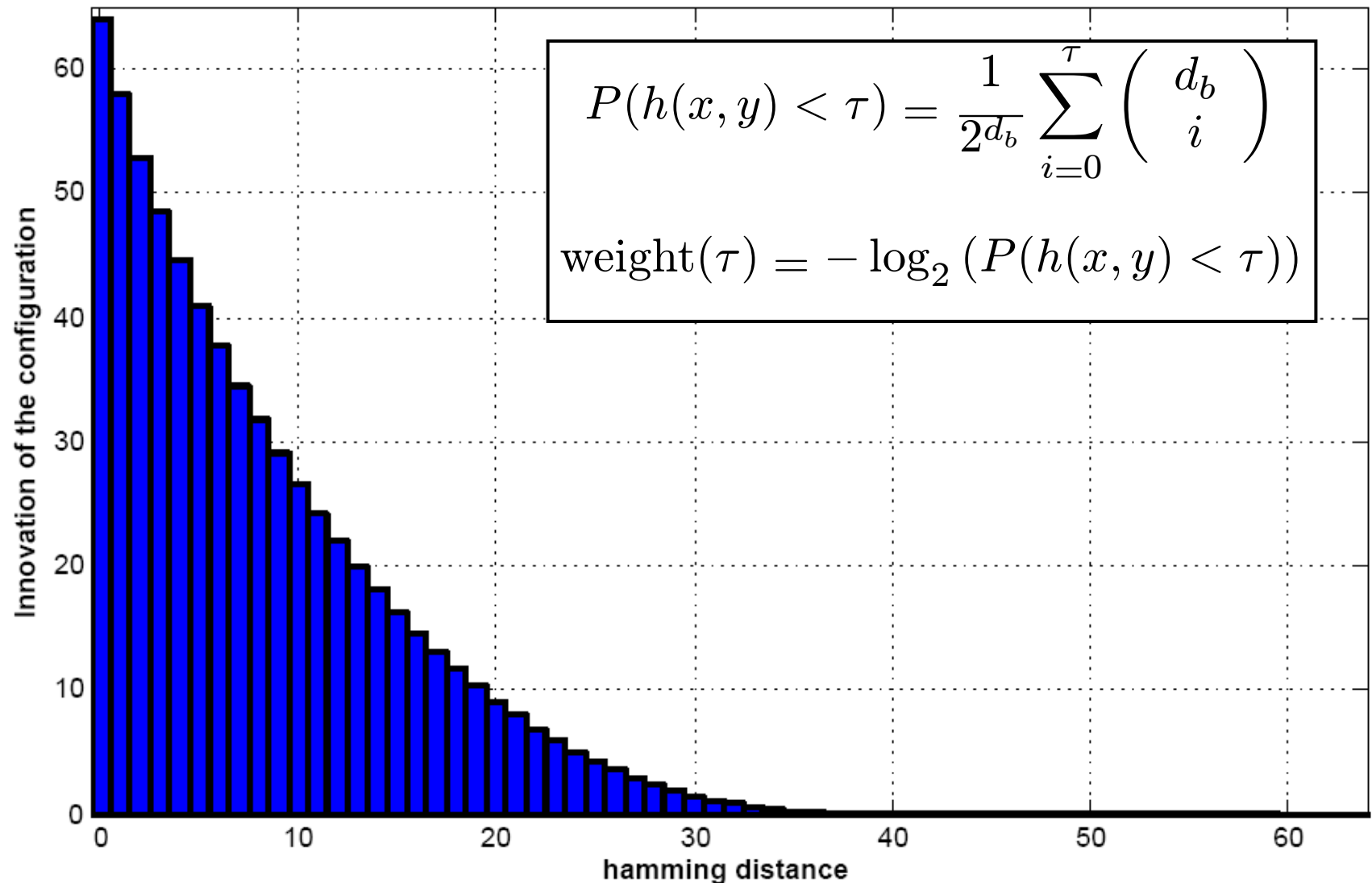
where $h(a,b)$ is the Hamming distance
- Nearest neighbors for Hamming distance \approx those for Euclidean distance
→ a metric in the embedded space reduces dimensionality curse effects
- Efficiency
 - Hamming distance = very few operations
 - Fewer random memory accesses: 3 x faster than standard BOF with same dictionary size!

Hamming Embedding



- **Off-line** (given a quantizer)
 - draw an orthogonal projection matrix P of size $d_b \times d$
→ this defines d_b random projection directions
 - for each Voronoi cell and projection direction, compute the median value for a learning set
- **On-line**: compute the binary signature $b(x)$ of a given descriptor
 - project x onto the projection directions as $z(x) = (z_1, \dots, z_{d_b})$
 - $b_i(x) = 1$ if $z_i(x)$ is above the learned median value, otherwise 0

HE: Entropic weighting of Hamming distances



Holidays dataset

<http://lear.inrialpes.fr/people/jegou/data.php>

